

# STREET SAMURAI



Part man, part machine, all dangerous—sometimes it's hard to tell where the Street Samurai's meat body ends and his cybered enhancements begin. Tough, strong, frighteningly fast, and trained in the arts of combat and tactics, he's a hyper-efficient killing machine who can handle just about any situation he gets into. Whether former military, former corp, or former something-he-won't-discuss, these days he's a freelance street operative who prides himself on his strict sense of honor. He is as learned in the ways of the samurai warrior as he is in the practice of security procedures, and he prides himself on always remaining one step ahead of the dishonorable street scum who seek vainly to best him..

## GEAR & LIFESTYLE (190,000¥) (38BP)

Hermes Ikon (w/Redcap Nix OS and Sim Module); AR Gloves; Katana; Survival Knife; 2 Ares Predator IVs (w/Concealable Holsters and 10 clips of Exploding Ammo for each); Ingram Smartgun X (w/10 clips of Regular Ammo); Stoner-Ares M202 (Smartlinked, w/2 100 belts

of Regular Ammo); Doc Wagon Contract (Platinum, 1 Year); Suzuki Mirage; Armor Vest; Low Lifestyle (3 Months)

## CONTACTS (9 BP)

Fixer (Connection 3/Loyalty 2)  
Street Doc (Connection 2/Loyalty 2)

## RACE: HUMAN (0 BP)

### ATTRIBUTES: (200 BP)

B	A	R	S	C	I	L	W	E
4	5 (7)	4 (6)	5 (7)	2	3	2	3	2

Essence: 0.8  
Initiative: 7 (9)  
Initiative Passes: 1 (3)  
Physical Damage Track: 10  
Stun Damage Track: 10

### ACTIVE SKILLS (148 BP)

Athletics Skill Group: 3  
Automatics: 5  
Blades: 4  
Dodge: 3  
Heavy Weapons: 3  
Infiltration: 2  
Negotiation: 2  
Pilot Ground Craft (Bike): 1 (+2)  
Pistols: 4  
Unarmed Combat: 5

### KNOWLEDGE SKILLS (15 FREE BP)

Firearm Design: 3  
Safe Houses: 4  
Zen Meditation: 3

### LANGUAGES

Spanish: N  
English (Cityspeak): 2 (+2)  
Japanese: 2

### QUALITIES (+5 BP)

Guts (5 BP)  
High Pain Tolerance (10 BP)  
Addiction (Mild, Stimulants) (+5 BP)  
Incompetent (Hacking) (+5 BP)

### CYBERWARE

Wired Reflexes (Alpha) (2)  
Dermal Plating (Alpha) (2)  
Muscle Replacement (Alpha) (2)  
Cybereyes (Rating 3, w/Flare Compensation, Low-Light Vision, Protective Covers, Smartlink, and Thermographic Vision)

## NOTES

Starting Nuyen: 3D6 x 50¥