

Micro rope can support a weight of up to 2,000 kg; all other ropes can support a weight of up to 4,000 kg.

**Microwire :** This micro rope is made of an extremely thin and resilient fiber, so a great length of it can be stored in a very small compartment. On the downside, it can only be grabbed with special protective rappelling gloves, otherwise it will cut straight through the climber's hands (inflicting 8P damage).

**Myomeric Rope:** Made of a special myomeric fiber, this rope's movements can be electronically controlled (over a maximum length of up to 30 meters)—for example, winding like a snake to reach around an obstacle or to tie to a ledge. The rope is not very strong, so it cannot be used to restrain people or pick up large objects.

**Stealth Rope & Catalyst Stick:** When stealth rope is touched with the catalyst stick, a chemical reaction is triggered that causes it to crumble to dust within seconds, leaving (almost) no trace. The catalyst stick is re-usable.

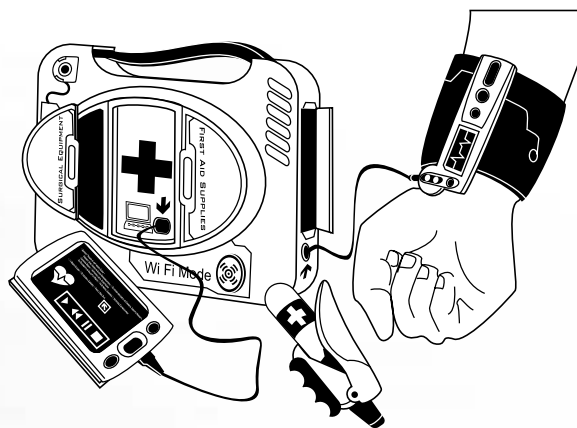
## BIOTECH

For details on healing, see p. 242.

**Biomonitor:** This compact device measures life signs—heart rate, blood pressure, temperature, and so on. The biomonitor can also analyze blood, sweat, and skin samples. Used by medical services and patients who need to monitor their own health, biomonitor can be worn as an armband or wristband or integrated into clothing.

**Disposable Syringe:** Made of plastic with a metal needle, syringes are intended for a single use. Can be used to apply injection-vector toxins (see p. 244).

**Medkit:** The medkit includes drug supplies, bandages, tools, and a (talkative) doctor-expert system that will advise the user on techniques to handle most typical medical emergencies (including fractures, gunshot wounds, chemical wounds, and poison-



ing, as well as offering advice for the treating shock handling blood loss, and of course performing resuscitations). The medkit's rating adds to the dice pool of all First Aid Tests, and it must be refilled regularly (usually after every mission, gamemaster's discretion).

## DocWagon™ Contract

Don't leave home without it! DocWagon offers first-class medical care on a 24-hour house (or street) call basis. Four contract services are available: basic, gold, platinum, and super-platinum. A DocWagon contract requires the filing of tissue samples (held in a secure vault staffed by bonded guards and mages) and comes with a biomonitor RFID tag implant or wristband (basic service) that can be activated to call for help and then to serve as a homing beacon for roving DocWagon ambulances and choppers. Rupture of the band will also alert a DocWagon representative.

Once a call from a contract-holder is confirmed, most DocWagon franchises guarantee arrival of an armed trauma team in less than ten minutes, or else the immediate medical care is free. Resuscitation service carries a high premium, as does High Threat Response (HTR) service. In the latter case, the client (or her heir) is expected to pay medical bills up to and including death compensation for DocWagon employees.

*Gold service* includes one free resuscitation per year, a 50 percent reduction on HTR service charges, and a 10 percent discount on extended care. *Platinum service* includes four free resuscitations per year and a 50 percent discount on extended care. There is no charge for HTR services, but employee death compensation still applies. *Super-Platinum* subscribers are entitled to five free resuscitations a year and do not have to pay for HTR services or death compensation.

DocWagon will not respond to calls on extraterritorial government or corporate property without permission from the controlling authority.

### Utility Chemicals (per dose)

	Avail	Cost
Glue Sprayer	2	150¥
Thermite Burning Bar	16R	500¥

### Combat Chemicals (per dose)

CS/Tear Gas	4R	20¥
Cyanide	16F	450¥
Gamma-Scopolamine	14F	200¥
Narcoject	8R	50¥
Nausea Gas	6R	25¥
Neuro-Stun	12R	60¥
Pepper Punch	—	5¥
Seven-7	20F	1,000¥