



INCOMING FEED.....

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#### Pilot Aerospace (Reaction)

This skill is used to control rocket-boasted parabolic aircraft, suborbital aircraft, and anything that is piloted outside the atmosphere. This includes remote control.

**Default:** No

**Skill Group:** None

**Specializations:** Deep Space, Launch Craft, Remote Operation, Semiballistic, Suborbital

#### Pilot Aircraft (Reaction)

Pilot Aircraft governs the use of all aircraft piloted within the atmosphere, including those remotely controlled.

**Default:** No

**Skill Group:** None

**Specializations:** Fixed-Wing, Lighter-Than-Air, Remote Operation, Rotary Wing, Tilt Wing, Vectored Thrust

#### Pilot Anthroform (Reaction)

This skill is used to operate any vehicle that walks on legs. It is also used if such operation is remotely controlled.

**Default:** No

**Skill Group:** None

**Specializations:** Remote Operation, Biped, Quadruped

#### Pilot Exotic Vehicle (Reaction)

This skill is used for exotic vehicles such as undersea sleds, personal lifters, jet packs, hot-air balloons, etc. Each time this skill is taken, a specific exotic vehicle must be chosen to which it applies. This skill is then used whenever piloting that vehicle, whether remotely or in person.

**Default:** No

**Skill Group:** None

**Specializations:** N/A

#### Pilot Ground Craft (Reaction)

Characters use Pilot Ground Craft to control ground vehicles without legs, whether remotely or in person.

**Default:** Yes

**Skill Group:** None

**Specializations:** Bike, Hovercraft, Remote Operation, Tracked, Wheeled

#### Pilot Watercraft (Reaction)

Pilot Watercraft is used to control water vehicles both remotely and personally.

**Default:** Yes

**Skill Group:** None

**Specializations:** Motorboat, Remote Operation, Sail, Ship, Submarine