

Vicious paracritter on the loose? Escaped murderer on the run? Rebellious daughter ran off with a ganger again? The Bounty Hunter's the guy to call. The ultimate stalker, he lives for the thrill of the chase-the thought of pitting his skills and his customized toys against the instincts of a dangerous animal or criminal is what makes him happy to get up in the morning. He'll track down prey of any variety-two-legged or fourlegged—as long as the pay is good. He'll hunt 'em down and bring 'em back alive, hunt 'em down and bring back the body, or hunt 'em down and just bring back a souvenir. Rest assured, the Bounty Hunter always gets what he's after.

RACE: TROLL (40 BP)

ATTRIBUTES (200 BP)

A R S C

| Essence: | 4.7 |
|------------------------|-----|
| Initiative: | 6 (|
| Initiative Passes: | 1 |
| Physical Damage Track: | 12 |
| Stun Damage Track: | 10 |

ACTIVE SKILLS (126 BP)

| Archery: | |
|------------------------|--------|
| Athletics Skill Group: | 2 |
| Blades (Knives): | 1 (+2) |
| Clubs (Batons): | 2 (+2) |
| Dodge: | 2 |
| First Aid (Poisons): | 3 (+2) |
| Longarms: | 3 |
| Perception: | 2 |
| Survival: | 2 |
| Tracking: | 3 |
| Unarmed Combat | |
| (Subdual Combat): | 5 (+2) |

KNOWLEDGE SKILLS (18 FREE BP)

| Cop Irids | 3 |
|-----------------------|---|
| Crook Hangouts: | 3 |
| Lone Star Procedures: | 4 |
| Parazoology: | 2 |
| Poison Antidotes: | 2 |

LANGUAGE SKILLS

| | English | (Cityspeak) |): 3 | (+2) |
|------|---------|-------------|------|------|
| ; (C | BP) | | | |

QUALITIES Animal Empathy Quick Healer (10 BP) Resistance to Pathogens/Toxins (10 BP) (+5 BP) SINner (+5 BP) (+20 BP) Uncouth

CYBERWARE

Cybereyes (Rating 3, w/Flare Compensation, Low-Light, Thermographic, Ultrasound Sensor, and Smartlink) Cyberears (Rating 2, w/Audio Enhancement (3), Damper, Select Sound Filter (3))

GEAR & LIFESTYLE (100,000¥) (20 BP)

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Extendable Baton; Stun Baton; Survival Knives (2); Shock Gloves (2); Bow (Rating 10) w/20 Arrows; Mossberg AM CMDT (Smartlinked) w/10 clips of Flechette ammo; Ruger 100 w/Bipod, Imaging Scope, and 10 clips of Regular ammo; Thermal Smoke Grenades (5); Flash-Paks (5); Lined Coat; Erika Elite Commlink w/Isis Orb OS; Lowlight Binoculars; Plasteel Restraints (4);

Containment Manacles (2); Security Tags (20); Doc Wagon Contract (Gold, 1 Year); Middle Lifestyle (3 months)

CONTACTS (14 BP)

Beat Cop (Connection 2/Loyalty 4) Fixer (Connection 2/Loyalty 2) Street Doc (Connection 2/Loyalty 2)

NOTES

Starting Nuyen: 4D6+12 x 100¥

Reaction Enhancers (2)

- +1 Reach
- +1 Natural Armor

Lost Natural Thermographic Vision with Implants