

BUILD POINT COST SUMMARY TABLE



Property	BP Cost	Property	BP Cost
Metatype		Mystic Adept	10
Dwarf	25	Natural Hardening	10
Elf	30	Natural Immunity	5 or 15
Human	0	Photographic Memory	10
Ork	20	Quick Healer	10
Troll	40	Resistance to Pathogens/Toxins	5 or 10
Attributes		Spirit Affinity	10
Physical and Mental	10 per Attribute Point (except the max point)	Technomancer	5
Edge	10 per Attribute Point (except the max point)	Toughness	10
Magic	10 per Attribute Point (except the max point; must possess Adept, Magician, or Mystic Adept Quality)	Will to Live	5 to 15
Resonance	10 per Attribute Point (except the max point; must possess Technomancer Quality)	Negative Qualities	
Maximum Attribute value	25 for final Attribute Point	Addiction	+5 to +30
		Allergy	+5 to +20
Skills		Astral Beacon	+5
Active Skills	4 per Skill Point	Bad Luck	+20
Knowledge Skills	2 per Skill Point (start with [Intuition + Logic] x 3 for free)	Codeblock	+5
Skill Groups	10 per Group Point	Combat Paralysis	+20
Specializations	2 per Active specialization; 1 per Knowledge specialization	Elf Poser	+5
Positive Qualities		Gremlins	+5 to +20
Adept	5	Incompetent	+5
Ambidextrous	5	Infirm	+20
Animal Empathy	10	Low Pain Tolerance	+10
Aptitude	10	Ork Poser	+5
Astral Chameleon	5	Scorched	+5 (+10 for hackers/technomancers)
Blandness	10	Sensitive Neural Structure	+5 (+10 for hackers/technomancers)
Codeslinger	10	Sensitive System	+15
Double Jointed	5	Simsense Vertigo	+10 (+15 for hackers/technomancers)
Exceptional Attribute	20	SINner	+5 or +10
First Impression	5	Spirit Bane	+10
Focused Concentration	10 or 20	Uncouth	+20
Guts	5	Uneducated	+20
High Pain Tolerance	5 to 15	Weak Immune System	+5
Home Ground	10	Resources	
Human Looking	5	Gear	1 per 5,000¥ (max 50 BP)
Lucky	20	Spells	3 per spell (max 2 x Spellcasting/Ritual Spellcasting)
Magician	15	Spirits	1 BP per service owed (max = Charisma)
Magic Resistance	5 to 20	Bonding Foci	1 per Force Point (max 5 x Magic)
Mentor Spirit	5	Complex Forms	1 per rating point (max forms = Logic x 2)
Murky Link	10	Sprites	1 BP per task owed (max = Charisma)
		Contacts	Connection rating + Loyalty rating

