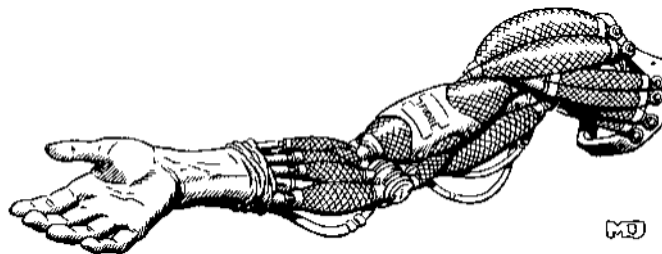




use as standalone systems implanted into the user's natural hands. Hand razors are 2.5-centimeter, chromed steel or carbon fiber blades that replace the user's fingernails or slide out from beneath synthetic nail replacements. Hand blades slip out of the side of

the hand opposite the thumb, parallel to the hand. Spurs consist of a variable number of blades protruding from the user's wrist or knuckles. The shock hand features shock pads built into the knuckles or palm of the hand—these inflict a nasty shock to anything they are in contact with when activated.

Shock hands deal Electricity damage (see p. 154) and have 10 charges (each); when plugged in they recharge at a rate of one charge per 10 seconds.



Cyberlimb Accessories

	Essence	Capacity	Availability	Cost
Cyberarm Gyromount	—	[4]	12F	6,000¥
Cyberarm Slide	—	[8]	12R	3,000¥
Cyber Holster	—	[7]	8R	2,000¥
Hydraulic Jacks (Rating 1–6)	—	[Rating per limb]	9	Rating x 2,000¥ (total)
Large Smuggling Compartment	—	[5]	6	2,000¥

Cyberguns

Holdout Pistol	0.15	[2]	12R	800¥
Light Pistol	0.35	[4]	14R	1,500¥
Machine Pistol	0.4	[4]	16R	2,000¥
Heavy Pistol	0.6	[6]	16R	3,200¥
Submachine Gun	1	[10]	20R	2,500¥
Shotgun	1.1	[11]	20R	2,100¥
Grenade Launcher	1.5	[15]	20F	4,000¥
External Clip Port	0.1	[1]	—	100¥
Laser Sight	0.1	[1]	—	100¥
Silencer	0.2	[2]	—	400¥
Sound Suppressor	0.3	[3]	—	600¥

Cyber Melee Weapons

Handblade (Retractable)	0.25	[3]	10F	1,500¥
Hand Razors (Retractable)	0.2	[2]	10F	900¥
Spur (Retractable)	0.3	[3]	12F	1,800¥
Shock Hand	0.25	[3]	8R	1,000¥

Cyberguns

	Damage	AP	Mode	Blast	RC	Ammo
Cyber Hold-Out	4P	—	SS	—	—	2 (m)/6 (c)
Light Cyber Pistol	4P	—	SA	—	—	12 (m)/12 (c)
Cyber Machine Pistol	4P	—	SA/BF	—	1	12 (m)/35 (c)
Heavy Cyber Pistol	5P	–1	SA	—	—	10 (m)/10 (c)
Cyber Submachine Gun	5P	—	SA/BF	—	2	12 (m)/24(c)
Cyber Shotgun	7P	–1	SA	—	—	10 (m)/10 (cy)
With Flechettes	9P(f)	+2				
Cyber Microgrenade Launcher as grenade	—	—	SS	–2/meter	—	2 (m)/6 (c)

Blades

	Reach	Damage	AP
Hand Blade	—	(STR/2 + 2)P	—
Hand Razors	—	(STR/2 + 1)P	—
Shock Hand	—	6S(e)	–half
Spurs	1	(STR/2 + 3)P	—