

Black Market Goods	302
Fencing Gear	303
Legality	303
Jurisdiction	303
Cyberware and Bioware Grades	303
Wireless Connectivity	304
Turning it Off	304
Common Costs	304
Gear Listings	304
Melee Weapons	305
Projectile & Throwing Weapons	306
Firearms	306
Firearm Accessories	310
Ammunition	312
Grenades, Rockets, and Missiles	313
Explosives	315
Clothing and Armor	316
Electronics	317
Datachips and Software	320
ID and Credsticks	322
Tools	323
Vision Enhancers	323
Audio Enhancers	324
Sensors	325
Security Devices	326
Breaking & Entering Tools	326
Chemicals	327
Survival Gear	327
Biotech	329
Disguises	330
Cyberware	330
Bioware	338
Magical Equipment	341
Vehicles & Drones	342

Credits: Shadowrun Fourth Edition

Design Team

Rob Boyle, Elissa Carey, Brian Cross, Dan Grendel, Adam Jury, Steve Kenson, Drew Littell, Christian Lonsing, David Lyons, Michelle Lyons, Jon Szeto

Writing

Rob Boyle, Elissa Carey, Brian Cross, Dan Grendel, Adam Jury, Robyn King-Nitschke, Christian Lonsing, David Lyons, Michelle Lyons, Jon Szeto

Editing

Rob Boyle, Robyn King-Nitschke, Michelle Lyons

Index

Rita Tatum

Shadowrun Line Developer

Rob Boyle

Art

Art Direction

Rob Boyle

Cover Art

Mark Zug

Cover Design

Michaela Eaves

Interior Layout

Adam Jury, Jason Vargas

Color Section Layout

David M. Stansel-Garner
(and Troy too!)

North America Map

Mikael Brodu

Shadowrun Logo Design

Catherine Brigg

Cool Symbols

Nigel Sade

Character Sheet

Adam Jury, Drew Littell

Color Illustration

Shane Coppage, Fergus Duggan,
Steve Ellis, Michael Komarck

Illustration

Echo Chernik, Alex Draude,
Fergus Duggan, Steve Ellis, Jacob Glaser,
John Gravato, Chris Lewis,
Brad McDevitt, Thomas Rooney,
Anne Rouvin, Klaus Scherwinski,
Chad Sergesketter, Per Sjogren,
Christophe Swal, Kevin Wasden

Shadowrun Originally Created By

Jordan Weisman, Bob Charrette, Paul Hume, Tom Dowd, L. Ross Babcock III, Sam Lewis, and Dave Wylie

Some Material Based on Previous Work By

Bob Charrette, Tom Dowd, Paul Hume, Steve Kenson, Michael Mulvihill, Sharon Turner-Mulvihill, and really everyone who has contributed to Shadowrun over the years.

Props

Damn, do I have a lot of people to thank for this. Take a deep breath:

First, to Adam Jury and Jason Vargas, for going above & beyond the call of duty. Second, to the entire design & writing & artistic team, for putting it together and kicking ass in so many ways. Third, to Werner, for bringing me on-

board to start FanPro in the US to keep Shadowrun alive. And fourth, the folks in my personal life who supported and put up with me while I ate and breathed Shadowrun 24-7: Sally, Gremlin, and the entire Spooky Donkey/Kinetic gang. And that's just the top of my list.

Thanks also to: Drew Littell, for the sample character stats, and general availability for pestering; Mikael Brodu for the Horizon logo; ShadowFAQ for answering SR questions; Bull & Brett & Shawn & Scott & all the Con Team folks and Commandos who run SR games; the SR freelance crew who brainstorm some fun, crazy, and often just bizarre ideas.

Last but not least, major thanks go out to the 100+ playtesters who provided us with some excellent feedback as we put this game together. There are simply too many of you to list here (see the website), but your efforts were very, very much appreciated. Thanks also to everyone else who provided feedback and support for SR4 along the way—Rob Boyle

Thanks to Randall, for top notch last minute help, Michaela, for life saving, Sam, for everything, and Rob, for friendship and opportunities—Adam Jury

Copyright© 2005 WizKids Inc. All Rights Reserved. Shadowrun, Matrix, and WK Games are registered trademarks and/or trademarks of WizKids, Inc. in the United States and/or other countries. No part of this work may be reproduced, stored in a retrieval system, or transmitted in any form or by any means, without the prior permission in writing of the Copyright Owner, nor be otherwise circulated in any form other than that in which it is published.

Version 1.0 by FanPro LLC, Chicago, Illinois, USA. Based on first printing with additional corrections.

Find us online:

info@shadowrunrpg.com

(Shadowrun questions; please check the website FAQ first!)

<http://www.shadowrunrpg.com>

(official Shadowrun website)

<http://www.fanprogames.com>

(FanPro website)

<http://www.wizkidsgames.com>

(WizKids website)

<http://studio2publishing.com>

(online FanPro/Shadowrun orders)